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Creating software for development information compact disks

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Abstract

It is build object-oriented model data information, that enable quikly, comfortably and durably to change structure of information. That model have feature, it means data is independented from interface of software. Software is able to input type of information structure, it can use to creating multimedia publishments about any object with some like activity. Software do not need for working any other programs and large system resourses.